



NAME: \_\_\_\_\_  
 PLAYER: \_\_\_\_\_  
 CASTE: \_\_\_\_\_

CONCEPT: \_\_\_\_\_  
 MOTIVATION: \_\_\_\_\_  
 ANIMA: \_\_\_\_\_

### ATTRIBUTES

STRENGTH \_\_\_\_\_ ●○○○○ CHARISMA \_\_\_\_\_ ●○○○○ PERCEPTION \_\_\_\_\_ ●○○○○  
 DEXTERITY \_\_\_\_\_ ●○○○○ MANIPULATION \_\_\_\_\_ ●○○○○ INTELLIGENCE \_\_\_\_\_ ●○○○○  
 STAMINA \_\_\_\_\_ ●○○○○ APPEARANCE \_\_\_\_\_ ●○○○○ WITS \_\_\_\_\_ ●○○○○

### ABILITIES

#### DAWN

ARCHERY \_\_\_\_\_ ○○○○○  
 MARTIAL ARTS \_\_\_\_\_ ○○○○○  
 MELEE \_\_\_\_\_ ○○○○○  
 THROWN \_\_\_\_\_ ○○○○○  
 WAR \_\_\_\_\_ ○○○○○

#### ZENITH

ENDURANCE \_\_\_\_\_ ○○○○○  
 PERFORMANCE \_\_\_\_\_ ○○○○○  
 PRESENCE \_\_\_\_\_ ○○○○○  
 RESISTANCE \_\_\_\_\_ ○○○○○  
 SURVIVAL \_\_\_\_\_ ○○○○○

#### TWILIGHT

CRAFT \_\_\_\_\_ ○○○○○  
 INVESTIGATION \_\_\_\_\_ ○○○○○  
 LORE \_\_\_\_\_ ○○○○○  
 MEDICINE \_\_\_\_\_ ○○○○○  
 OCCULT \_\_\_\_\_ ○○○○○

#### NIGHT

ATHLETICS \_\_\_\_\_ ○○○○○  
 AWARENESS \_\_\_\_\_ ○○○○○  
 DODGE \_\_\_\_\_ ○○○○○  
 LARCENY \_\_\_\_\_ ○○○○○  
 STEALTH \_\_\_\_\_ ○○○○○

#### ECLIPSE

BUREAUCRACY \_\_\_\_\_ ○○○○○  
 LINGUISTICS \_\_\_\_\_ ○○○○○  
 RIDE \_\_\_\_\_ ○○○○○  
 SAIL \_\_\_\_\_ ○○○○○  
 SOCIALIZE \_\_\_\_\_ ○○○○○

#### SPECIALTIES

\_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○

### ADVANTAGES

#### BACKGROUNDS

\_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
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NAME	ACTIVATE
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_____	_____
_____	_____
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_____	_____
_____	_____
_____	_____
_____	_____

#### CHARMS

NAME	ACTIVATE
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_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### WEAPONS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### VIRTUES

COMPASSION ●○○○○ □□□□	TEMPERANCE ●○○○○ □□□□
CONVICTION ●○○○○ □□□□	VALOR ●○○○○ □□□□

### ARMOR

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### HEALTH

SOAK  
 B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

### LIMIT BREAK

### VIRTUE FLAW

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

-0	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	DEFENSE
-1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	EVADE
-2	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	PARRY
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
-4	<input type="checkbox"/>	MENTAL
INCAPACITATED	<input type="checkbox"/>	

### ESSENCE

● ○ ○ ○ ○ ○ ○ ○

CHARMS \_\_\_\_\_ | \_\_\_\_\_  
 ARTIFACTS \_\_\_\_\_ | \_\_\_\_\_  
 ANIMA LEVEL \_\_\_\_\_

### EXPERIENCE